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1. (currently amended) A method of designing a golf club head by using a computer, comprising the steps of:

AMENDMENTS TO THE CLAIMS

- using a club head model and a ball model both of which are composed of a plurality of divided finite elements;
- executing a simulation of impacting said club head model against said ball model at a reference hitting position set in a sweet area of a face part of said club head model and a plurality of comparison hitting positions set outside said sweet area;
- computing a stress generated in each of said finite elements by an analysis based on a finite element method, when said club head model impacts said ball model at said reference hitting position and said comparison hitting positions;
- controlling a thickness distribution of each of said finite elements by comparing said stress generated at each of said comparison hitting positions with said stress generated at said reference hitting position; and
- adjusting the thickness of finite elements of said face part at said comparison hitting positions so that the difference between the stress at said comparison hitting positions and the stress at said reference position does not exceed a predetermined value; and
- if said stresses generated at said comparison hitting positions are larger than said stress generated at said reference hitting position, portions of said element finite elements of said face part disposed at said comparison hitting positions are thickened, whereas if said stresses generated at said comparison hitting positions are smaller than said stress generated at said reference hitting position, portions of said element finite elements of said face part disposed at said comparison hitting positions are thinned, whereby said stresses generated at said comparison hitting positions are approximated to said stress generated at said reference hitting position; and whereby
- said stress generated at said reference hitting position and said stresses generated at said comparison hitting positions are made <u>substantially</u> uniform.

2. (currently amended) The method according to claim 1, wherein

said club head model consists of a wood club head model;

- a control of said thickness distribution of each of said finite elements <u>of said face part</u> is executed by controlling a thickness of a metal plate composing said face part of said wood club head model; model.
- 3. (currently amended) The method according to claim 1, wherein
 - a Mises' stress generated in each of said elements when said ball model is hit with said club head model is computed from a main stress value at an integration point of each of said elements; and a maximum value of said Mises' stress at each of said hitting positions is computed from a change of a time series of said found Mises' stress, and
 - finite elements a part of said face part disposed at said comparison hitting position generating a smaller maximum value of said Mises' stress than a maximum value of said Mises' stress at said reference hitting position is thinned are thinned, whereas a portion finite elements of said face part disposed at said comparison hitting position generating a larger maximum value of said Mises' stress than said maximum value of said Mises' stress at said reference hitting position is thickened are thickened.
- 4. (currently amended) The method according to claim 2, wherein
 - a Mises' stress generated in each of said elements when said ball model is hit with said club head model is computed from a main stress value at an integration point of each of said elements; and a maximum value of said Mises' stress at each of said hitting positions is computed from a change of a time series of said found Mises' stress, and
 - <u>finite elements</u> a part of said face part disposed at said comparison hitting position generating a smaller maximum value of said Mises' stress than a maximum value of said Mises' stress at said reference hitting position is thinned are thinned, whereas a portion <u>finite elements</u> of said face part disposed at said comparison hitting position generating a larger maximum value of said Mises' stress than said maximum value of said Mises' stress at said reference hitting position is thickened are thickened.

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5. (currently amended) The method according to claim 3, wherein

when said ball model is hit with said club head model at an initial speed of 40m/second, a maximum value of said Mises' stress generated at said reference hitting position and a maximum value of said Mises' stress generated at said comparison hitting positions is computed,

- a thickness of said <u>finite</u> element <u>of said face part</u> disposed at said comparison hitting position is altered so that a difference between said maximum value of the Mises' stress generated at said reference hitting position and said maximum value of the Mises' stress generated at said comparison hitting positions is not more than 8 kgf/mm²; and
- a simulation of impacting said club head model against said ball model is repeatedly executed to decide determine said thickness distribution.
- 6. (currently amended) The method according to claim 4, wherein
 - when said ball model is hit with said club head model at an initial speed of 40m/second, a maximum value of said Mises' stress generated at said reference hitting position and a maximum value of said Mises' stress generated at said comparison hitting positions is computed,
 - a thickness of said <u>finite</u> element <u>of said face part</u> disposed at said comparison hitting position is altered so that a difference between said maximum value of the Mises' stress generated at said reference hitting position and said maximum value of the Mises' stress generated at said comparison hitting positions is not more than 8 kgf/mm²; and
 - a simulation of impacting said club head model against said ball model is repeatedly executed to decide determine said thickness distribution.
- 7. (original) The method according to claim 1, wherein
 - said reference hitting position is located inside a sweet area of said face part, and said comparison hitting position is formed at not less than three points outside said sweet area; and
 - said reference hitting position is located in a region surrounded with straight lines connecting said comparison hitting positions.

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8. (original) The method according to claim 2, wherein said reference hitting position is located inside a sweet area of said face part, and said comparison hitting position is formed at not less than three points outside said sweet area; and said reference hitting position is located in a region surrounded with straight lines connecting said comparison hitting positions.

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9. (original) The method according to claim 3, wherein said reference hitting position is located inside a sweet area of said face part, and said comparison hitting position is formed at not less than three points outside said sweet area; and said reference hitting position is located in a region surrounded with straight lines

connecting said comparison hitting positions.

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- 10. (original) The method according to claim 4, wherein said reference hitting position is located inside a sweet area of said face part, and said comparison hitting position is formed at not less than three points outside said sweet area; and said reference hitting position is located in a region surrounded with straight lines
- 11. (previously presented) The method according to claim 1, wherein said comparison hitting position is formed at two points, with one point disposed upward from said reference hitting position and the other point disposed downward therefrom, and at two points with one point disposed at a left-hand side of said reference hitting position and the other point disposed at a right-hand side thereof.
- 12. (previously presented) The method according to claim 2, wherein said comparison hitting position is formed at two points, with one point disposed upward from said reference hitting position and the other point disposed downward therefrom, and at two points with one point disposed at a left-hand side of said reference hitting position and the other point disposed at a right-hand side thereof.

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13. (previously presented) The method according to claim 3, wherein said comparison hitting position is formed at two points, with one point disposed upward from said reference hitting position and the other point disposed downward therefrom, and at two points with one point disposed at a left-hand side of said reference hitting position and the other point disposed at a right-hand side thereof.

- 14. (previously presented) The method according to claim 4, wherein said comparison hitting position is formed at two points, with one point disposed upward from said reference hitting position and the other point disposed downward therefrom, and at two points with one point disposed at a left-hand side of said reference hitting position and the other point disposed at a right-hand side thereof.
- 15. (previously presented) The method according to claim 5, wherein said comparison hitting position is formed at two points, with one point disposed upward from said reference hitting position and the other point disposed downward therefrom, and at two points with one point disposed at a left-hand side of said reference hitting position and the other point disposed at a right-hand side thereof.